

Player Player Name

	Total	Base	Abil	Misc	Psi	Magic
Fortitude	+()	+()	+()			
Reflex	+()	+()	+()			
Will		+()	+()			
Soul	+()	+()	+()			
Initiative	+()		+()			

Mo	Movement & Encumbrance									
Weight	Move	Category	Max Dex	Check P						
1	Х3	Light	-	-						
2	X3	Medium	+3	-3						
3	X2	Heavy	+1	-6						
6	÷2	Lift	+0	*						
15	X1	Push	*	*						

Special Qualities / Abilities

	Skill	ls		
Skill Name	Tota	Rank	Abil	Mod
Applied Sci ()		Knowledge	+()
Alchemy			Reason	+2
Appraise			Reason	+()
Assense			Intuition	+()
Assess Situation			Intuition	+()
Autohypnosis			Will	+()
Balance			Balance	+()
Bluff			Influence	+()
Bureaucracy			Inf+Soc	+()
Channel Energy			Willpower	+()
Climb			Mus & Bal	+()
Concentration			Will	+()
Craft ()		Varies	+0
Craft (í		Reason	+()
Decipher Script	,		Reason	+()
Demolition Demolition			Intelligence	
Diplomacy			Inf+Soc	+0
Disable Device			Agi+Inu	+0
			Inf or Rea	+0
Disguise Engineering				+0
Engineering Engine Artist			Reason	+0
Escape Artist			Agility	+0
First Aid			Knowledge	
Forgery			Reason	+0
Gather Information			Influence	+0
Handle Animal			Influence	+0
Hide			Bal or Inu	+0
Intimidate			Varies	+0
Jump			Muscle	+()
Knowledge ()		Knowledge	
)		Knowledge	
Knowledge ()		Knowledge	
Listen			Intuition	+()
Move Silently			Agility	+()
Nautical			Intelligence	
Open Lock			Agi+Inu	+()
Perform ()		Varies	+()
Pilot ()		Varies	+()
Profession ()		Vaires	+()
Psicraft			Reason	+()
Read Lips			Intuition	+()
Ride			Balance	+()
Scrye			Reason	+()
Search			Reason	+()
Sense Motive			Intuition	+()
Slight of Hand			Agility	+()
Spellcraft			Rea or Inf	+0
Spot			Intuition	+0
Survival		-	Know+Inu	+0
		1		+0
Swim		<u> </u>	Stam & Fit	
Tumble			Balance	+0
Use Magical Device			Influence	+0
Use Psionic Device			Influence	+()
Use Rope			Agi or Kno	+()
Use Scientific Apparat	us	I	Reason	+()

Hom Name F Lies Fol	Normal	(Mund	lane	ℓ/N	lasterwork) l	Equipn	ient				Me	oney		
Local O O O O O O O O O	Item Name	` #	Lbs	Tot	Item	Name		#	Lbs	Tot	Marks Di	achma	Koji	Dsari
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Militarius Diarrines 0.85														
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Mystic											Imperial/Saeroan	+()	0	+0
Total Weight Special (Magical / Psionic / Artifact) Equipment Item Name Special Powers Total Weight Personal Information & Other Statistics Race Gender Age Height Weight Human M 00 oft on 0# Single Eye Color Hair Color Social Status Mother (Profession) Father (Profession) Father (Profession) Father (Profession) Notes Pathos Ethos Notes Pathos Type (Subtype) HD HP Defense Attacks (& Damage) Attacks (& Damage)											Legal	+()	0	+()
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Total Weight Special (Magical / Psionic / Artifact) Equipment Item Name Special Powers Feats & Class Features Starting Racial Weapon Group: Weapon G											Zoreac/Saerosian	+()	0	+()
Total Weight Special (Magical / Psionic / Artifact) Equipment Item Name Special Powers # Lbs Total Weapon Group: Weapon											Eldrian	+()	()	+()
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Special (Magical / Psionic / Artifact) Equipment Item Name											Taranyan	+()	0	+()
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Attacks (& Damage)	Name		7	уре (Subtype)	HD	HP	De	efens	e				
Attacks (& Damage)														
Lagraing	Attac	k / Full Att	tack			Movem	ent (Burro	w/F	ly/Sw	im)				
Lagraing			Atte	cks (Damaga									
Special Qualities Learning			Alla	ins (C	Damage)						-			
			Sp	ecial	Qualities						Learning			

И	Veapon Nam		Additional Weapons, T Weapon Skill		-117/118)		Damage	
Kismet (Longsword)			Combat (Heavy B		1d8+M			
Ranks	Ability	Speed	Total	/	Cı		ge/Mu	
1	+1	N	+2				-20/x2	
Oti	her Properti	ies (Masterwo	rk / Magical / Psionic)	Туре	Range			DM
ŢI	eapon Nam	10	Weapon Skill	S)	10	10	U
	reapon Nam hang (Raj		Combat (Light Bl	ades)			d6+M	
Ranks	Ability	Speed	Total	aucs)	Cr		ge/Mu	ltipli@
1	+1	+1	+2				$-20/x^2$	
Oti	ner Properti	ies (Masterwo	rk / Magical / Psionic)	Type	Range	HP	Hard	
				P	5	6	10	0
и	eapon Nam	ie	Weapon Skill			D	amage	
	t Energy		Combat (Energy P	Pistol)			6d6	
Ranks	Ability	Speed	Total	~-~/	Cr	it Ran	ge/Mu	ltiplie
1	+1	+1	+3				20/x3	_
Otl	her Properti	es (Masterwo	rk / Magical / Psionic)	Type	Range	HP	Hard	DM
	Cı	rystalline En	ergy Cell	Е	120	5	10	0
И	eapon Nam	ie	Weapon Skill			D	amage	
	st of Saer		Combat (Maces &	Clubs)			112+N	
Ranks	Ability	Speed	Total		Cr		ge/Mu	
1	+1	N	+2		T		-20/x2	
Otl	her Properti	es (Masterwo	rk / Magical / Psionic)	Type	Range	HP	Hard	DM
Adama	antium (Ra	ırified Mater	ials); Threaded Pommel	В	5	10	20	0
И	eapon Nam	ie	Weapon Skill			D	amage	
	et (Longs		Combat (Heavy B)	lades)			d8+M	
Ranks	Ability	Speed	Total		Cr		ge/Mu	ltiplie
1	+1	N	+2				-20/x2	
Oti	her Properti	ies (Masterwo	rk / Magical / Psionic)	Туре	Range	HP	Hard	
	· ·			S	5	10	10	0
И	eapon Nam	ie	Weapon Skill	•		D	amage	
	et (Longs		Combat (Heavy B)	lades)			d8+M	
Ranks	Ability	Speed	Total		Cr	it Ran	ge/Mu	ltiplie
1	+1	N	+2		T		-20/x2	
Oth	ier Properti	es (Masterwo	rk / Magical / Psionic)	Type	Range	HP	Hard	DM
				S	5	10	10	0
И	eapon Nam	ie	Weapon Skill			D	amage	
Kisme	et (Longs	word)	Combat (Heavy B)	lades)		1	d8+M	
Ranks	Ability	Speed	Total		Cr	it Ran	ge/Mu	ltiplie
1	+1	N	+2			19	$-20/x^{2}$	
Otl	ner Properti	es (Masterwo	rk / Magical / Psionic)	Type	Range	HP	Hard	DM
				S	5	10	10	0
И	eapon Nam	ie .	Weapon Skill			D	amage	
Kisme	et (Longs	word)	Combat (Heavy B)	lades)			d8+M	
Ranks	Ability	Speed	Total		Cr	it Ran	ge/Mu	ltiplie
1	+1	N	+2				$-20/x^{2}$	
Otl	ier Properti	es (Masterwo	rk / Magical / Psionic)	Type	Range	HP	Hard	DM
				S	5	10	10	0
И	eapon Nam	ie l	Weapon Skill			D	amage	
Kisme	et (Longs	word)	Combat (Heavy B)	lades)			d8+M	
Ranks	Ability	Speed	Total		Cr	it Ran	ge/Mu	ltiplie
1	+1	N	+2				$-20/x^{2}$	
Oth	ier Properti	es (Masterwo	rk / Magical / Psionic)	Type	Range	HP	Hard	DM
				S	5	10	10	0
И	eapon Nam	ie	Weapon Skill			D	amage	
Kisme	et (Longs	word)	Combat (Heavy B)	lades)		1	d8+M	
Ranks	Ability	Speed	Total		Cr	it Ran	ge/Mu	ltiplie
1	+1	N	+2			19	$-20/x^{2}$	2
Otl	her Properti	es (Masterwo	rk / Magical / Psionic)	Туре	Range	HP	Hard	DM
				S	5	10	10	0
		10	Weapon Skill			ח	amage	
ш	eanon Nam					D	······································	
	Yeapon Nam net (Longsw		Combat (Heavy Blad	des)		1	d8+M	
Kisn	eapon Nam het (Longsw Ability		Combat (Heavy Blad Total	des)	Cr			ltiplie
Kism Ranks	net (Longsw Ability +1	Speed	Combat (Heavy Black	Type	Cr Range		d8+M	

GAME NOTES

Reserv	e	0	0					
Arrays Developed								

Total

Expended